



17 - 18 May 2021	
Victoria Pavilion	Melbourne Showarounds

TITLE:

Sensory Rooms

PRESENTED BY:

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Hosted by



Organised by



What this presentation will cover

- Brief introduction on Autism
- What is Sensory Overload
- The need for Sensory Rooms
- Different settings for Sensory Rooms
- Interior Design (Including Equipment)

What is Autism?





"If you've met one person with autism, you've met one person with autism."

Dr Stephen Shore

Autism - Sensory Differences

- Balance (Under-Sensitive) A need to rock, swing to get some sensory input
- Touch (Over-Sensitive) Touch can be painful and uncomfortable
- Sound (Over-Sensitive) Noise can be magnified and sounds become distorted and muddled.
- Sight (Over-Sensitive) Objects and bright lights can appear to jump around
- Smell (Over-sensitive) Smells can be intense and overpowering









MELTDOWN or **Tantrum**?

LOOKING FOR a reaction?



COMMUNICATING
WHAT THEY NEED/WANT?



X

aware of their own safety ?



X

IN CONTROL OF THEIR BEHAVIOR?



X

ABLE TO CALM DOWN
ONCE THE SITUATION IS rESOLVED

adapted from "Meltdown or Tantrum" Infographic on snaphiebox.com



Can you make it to the end?









Locations

- Shopping Centres
- Sporting Stadiums
- Airports
- Libraries
- Aquatic Centres
- Other Settings

Room set up



A Decision Making Resource: What to put in a sensory room and why

- Includes:
- Sensory Rooms What are they?
- Sensory Overload
- Equipment Matrix Tool
- Detailed Equipment Description
- Structural Design Checklist
- Supplier List



Designing for flexibility





Acoustic Wall Panels



Dimmable Light



Acoustic Ceiling Tiles

Final Word

 "I have always had to cater for Luke around a place, I have never had a place cater around Luke before."